

Adding biology to the PTM

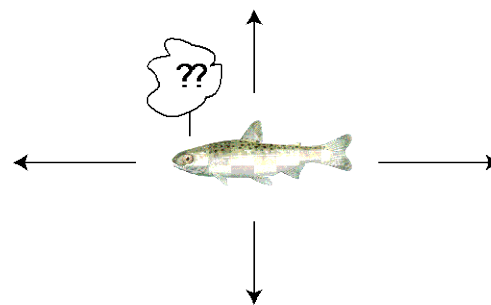
Steve Lindley

NMFS SWFSC FED

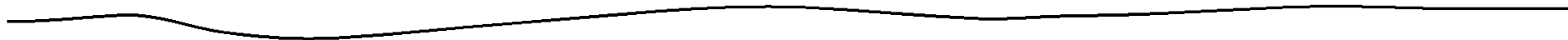
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Day/Night



swim, drift, hold position

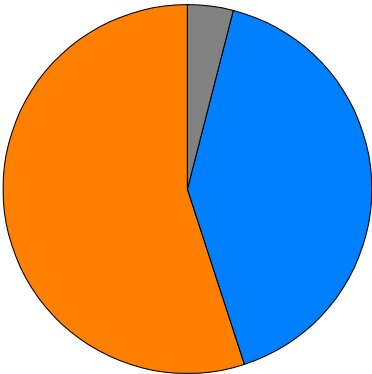


Behavior models

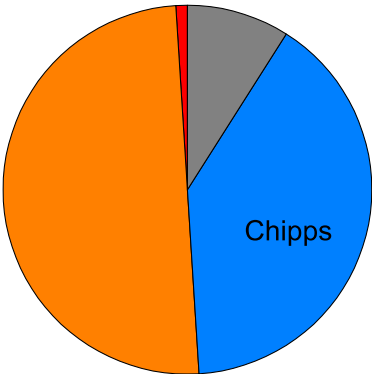
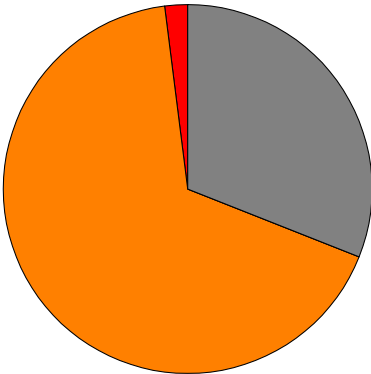
Cue	Response
None	Drift
Channel direction	Swim towards ocean
Tide phase	Swim with flow on falling tide; hold or drift on rising tide
Flow	Swim with flow; swim with flow when positive and drift or hold when negative
Salinity	Swim towards salt when in brackish water

San Joaquin R release (1 June 2002)

Swim with flow on falling tide; drift



Drift with flow

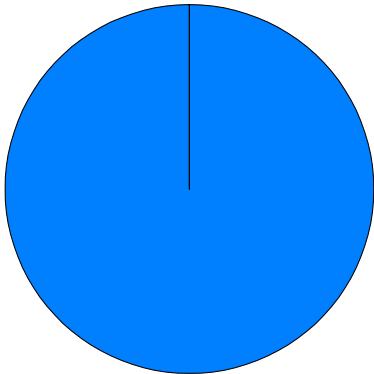


SWP

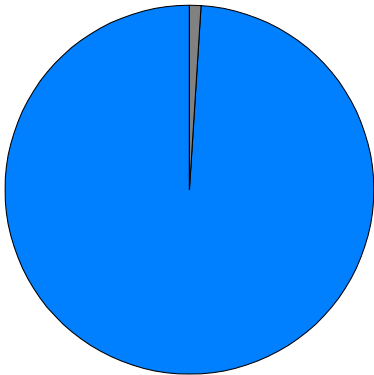
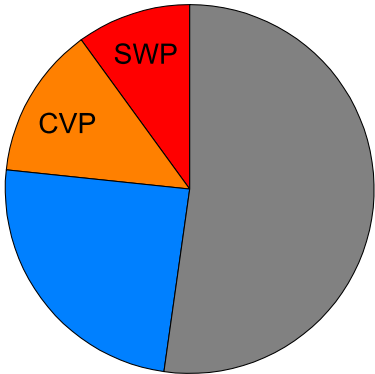
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Sacramento R release (1 June 2002)

Swim with flow on falling tide; drift



Drift with flow



ipps



The XT Model

$$S = \exp \left(-a \rho x \sqrt{1 + \left(\frac{\omega}{U} \right)^2} \right)$$

Area in which a predator can detect, pursue, capture, and consume prey. Depends on reaction distance of predator to prey, which can be influenced by turbidity.

Predator density

Distance travelled

Mean velocity of prey relative predator

Variation in velocity of prey relative to predator

Special cases of XT model:

Gauntlet model: depends only on distance ($U \gg \omega$)

Exposure time model: depends only on time ($\omega \gg U$)

The Gauntlet model:

$$S = \exp(-rx)$$

The exposure time model:

$$S = \exp(-r\omega t)$$

The constant- ω exposure time model:

$$S = \exp(-rt)$$

where

r is mortality rate

x is distance traveled

t is travel time

Model Comparison

Model	NLL	AIC	Δ AIC	R ²
XT model	28.5	61.1	26.0	0.576
Gauntlet model	25.2	54.4	29.3	0.621
Exposure time model	30.8	65.6	30.5	0.543
Constant- ω exposure time	15.5	35.1	0	0.726

When reach is added to best model:

Best model + reach	7.5	32.9		0.790
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Comparison Among Reaches

